

03-04-2014, 11:10 AM

#1 

justtxyank 
All Star

Join Date: Mar 2006
Posts: 2,536

 [Release] 1991: Rising Storms 4.0



Quote:

It's January 1st, 1991. The wrestling world doesn't know it yet, but everything is about to change.

The past half decade has been the biggest boom period in wrestling history. Despite a recession, the WWF, the global leader in wrestling based in the United States, has seen its fortunes shoot through the roof. Their success has largely been built on the strength of Hulk Hogan's popularity and the growth of Wrestlemania.

Still, storms are rising in the wrestling world. Storms capable of doing significant damage. How the wrestling world is shaped at the end is anyone's guess, but one thing is certain: night is falling on the Golden Era and the dawn will bring with it certain change.

Current Version: 4.2 as of 9/26/2014

For the previous thread on Rising Storms, please click [here](#). Please note that the links in that thread have been disabled.

What's New?

The game world has been significantly modified since the last release with new workers, new promotions, new images, new narratives, major stat reworking, etc. It's almost an entirely new game world. Major focus was given to reworking young workers. Television and pay-per-view has been completely redone with new networks, consolidated networks and a complete overhaul to the pay-per-view system. Rosters and alter-egos have been revamped.

Database Stats

Game Start Date: January 1991
Active Workers: 1137
Active Promotions: 41 (23 in the USA)
Narratives: 112

Links:

Database

nGo Picture File (up to date as of 9-26-2014)

Notes on Picture Files: The link in this thread will always include the most up to date nGo file. I will not however post links to the individual updates except when I release a mod update. For links to the updates, please see the Organic Pictures thread found here:

[Organic Pictures Thread](#)

Credits:

Hive and Genadi for their wonderful mods that were used as bases and import files.

MattShannon for his work on the Dallas Add-On that has helped freshen the game world and give workers new venues to fill (plus some organic worker pics)

OGpistolpete for his beautiful logo work and permission to use them going forward

The various testers and posters who contributed error checking and corrections

Derek B for his Mod-Making Guide which was used as a reference point for some significant edits

RayW for his help with custom logos

Oyaji for his help with Japan!

Stan Hansen for his beautiful violence

Last edited by justxyank : 09-26-2014 at 04:51 PM.



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